



UNIT CARD

Name:

Movement:		Morale:	
Defense:	Shield:	Armor Type:	
Endurance:	Maneuver:	Resistance:	

Weapon: Attack: Damage: Range:

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Formation: Melee: Missile: Morale:

	<i>Att.</i>	<i>Def.</i>	<i>Att.</i>	<i>Def.</i>	<i>Mod.</i>

Note: Race: Base: TPC:

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